# Inledning:

Start with interest in programming and how I’ve learnt more during my time in this school

Tell about my interest in games, more specifically incremental games, also a short summary of what an incremental games are

Talk about making my own games and my idea in making my own incremental game

# Genomförande:

Talk about plan on the game

Summary of time spent

# Utverdering och reflektion:

How it went

Possible improvements

What the project tought me

## Källförteckning: